Benjamin Mark Holczer – Game Project

In my opinion, the extensions were a nice bonus to our game project. I added sound to my game which was not that easy as I thought. I realized that adding sound to JavaScript can cause a lot of problems. I added sound to the functions when my character jumps, collects an item, when my character falls in a canyon and when my character arrives to the end of the level. I also wanted to add enemies but as I was struggling with the sound, I did not have time for that.

I found the game project as a good practice especially in the end it became really challenging. It was good that when we were confused, we could get some help from the videos. For me the hardest part was game project 5 when we just had to copy the thing. I expected this is going to be the easiest and in the it took me so much time to do it. That is when I realized that how small changes can cause so much troubles. I am so proud that I could pass all the challenges only with 1 mistake so far. It was also great that we could use our creativity in our game project. Designing our own items and theme of the whole game.

As I started learning JavaScript from the scratch I feel like I have improved a lot and game project was a really important part of that.